# Dean Valley 

## Art Curriculum



## INTENT

- To teach, develop, reinforce and apply art skills as children progress through our school, returning to concepts and language to help embed them in long term memory.
- To provide experiences and learning to enhance the cultural capital of our children including trips to galleries and museums, reading about artists and visits to school by artists.
- To develop future citizens with an awareness of and interest in Art and Design culture - whether locally, nationally or internationally through artists, artisans and designers


## IMPLEMENTATION

- Our art curriculum is summarized in the following schematic.
- Thematic learning will provide different contexts for art knowledge and skills learning as children progress through school.
- Most work outputs will be evidenced in sketch books.
- Adults will model the use of target vocabulary in a variety of contexts to assist transfer to long term memory over time.


## IMPACT

- Classroom Monitor
- Work scrutiny \& Pupil Voice
- Range of practical experiences, visits, artists in residence and other hooks for learning undertaken in each milestone cycle ensure that a wider understanding in art is gained and cultural capital experienced firsthand.
- Children's use of vocabulary in other subject contexts.


|  | Develop and imaginatively extend ideas Collect information and present in a range of ways Use qualities of materials in different ways Comment on work using language | Use a variety of techniques to add interesting effects <br> - reflections, shadows, direction of sunlight. <br> Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose styles of drawing suitable for the piece being created. Use lines to represent movement. <br> To create detailed analytical drawings and observations. To develop and imaginatively extend ideas from starting points. Collect information to inform sketches using a range of media to mark make. | Sketch to create line before painting to combine and colour and line. Create a colour palette based upon colours observed in the natural or built world. <br> Use the qualities of watercolour and acrylic paints to create visually interesting pieces. Combine colours, tones and tints to enhance the mood of their piece. <br> Use brush techniques and the qualities of paint to create texture. <br> Develop a personal style of painting, drawing, based on ideas from other artists. | Mix textures rough and smooth, plain and patterned. <br> Combine visual and tactile qualities investigating and combining visual and tactile materials. To apply their experience of materials and processes developing control of techniques and tools. Use ceramic mosaic materials and techniques. | Show life like qualities and real life proportions or, if more abstract provoke different interpretations. Use tools to carve and add shape, texture, pattern. Combine visual and tactile qualities. <br> Use frameworks to provide stability and form - wire or moulds. | Build up layers of colour. <br> Create an accurate pattern, showing fine detail. <br> Use a range of visual elements to reflect purpose of work. <br> To combine printing techniques in developing their work. <br> To research and respond to printmakers work. | To investigate and reform visual and tactile qualities constructing and deconstructing. Show precision in techniques. Choose from stitching techniques. Combine previously learned techniques including sewing, weaving, batik, screen printing on fabric. <br> To compare ideas and discuss what has worked well and their opinions. | Enhance digital media by editing (including sound, video, animation, still images and installations) | Give details about notable artists, artisans and designers. Show the influence of those to society and other artists. Create original pieces that show range of influence and style. <br> Discuss pieces and explain what is liked and disliked. |  | Layers <br> Montage <br> Mood <br> Patterned <br> Palette <br> Precise <br> Refine <br> Replicate <br> Tessellation <br> Washes <br> Watercolour <br> Abstract <br> Acrylic <br> Aesthetic <br> Ceramic <br> Convey <br> Distorted <br> Enhance <br> Expression <br> Extend <br> Fluent <br> Grasp <br> Interpretation <br> Intrigued <br> Mimic <br> Persepective <br> Portfolio <br> Proportion <br> Provoke <br> Subconscious <br> Structural <br> Qualities <br> Stability <br> Tactile <br> Tertiary colours |
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| Display | All learners to be given the opportunity to display their art work for an audience, using carried mediums and scales to apply their techniques. |  |  |  |  |  |  |  |  |  |  |


| Inspiration from the Greats |  |  |  |
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| Wassily Kandinsky (Russian) <br> Piet Mondrian (Dutch) <br> Georgia O Keefe (American) <br> Claude Monet (French) | Post Impressionist: <br> Henri Rousseau (French) <br> Sculptors: (Seaside / Forest School) <br> Antony Gormley (British) Alexander Calder (American) <br> Richard Shilling (British) <br> Portrait Artists: <br> Paul Klee (Swiss) <br> Flowers: <br> Vincent Van Gogh (Dutch) Georgia O'Keefe (American) <br> Pointillism: <br> Georges Seurat (French) <br> Seaside : <br> Joseph Turner (English) <br> Ivan Aivazovsky (Russian) <br> Graffiti - Street Art <br> Banksy <br> Colour mixing <br> Martin Bulinya <br> Mark Rothko <br> Mondrian (Y1) <br> Kandinsky (Y2) | Genre painting (every day life) <br> L.S.Lowry (English) <br> Animals/Rainforests <br> Romero Britto (Brazilian) <br> Henri Rousseau (French) <br> Frida Kahlo (Mexican) <br> Albrecht Durer (German) George Stubbs (British) <br> Rosa Bonheur (French) Damien Hirst (British) <br> Megan Coyle (American) <br> Impressionism <br> Alfred Sisley (British) Pierre-Auguste Renoir (French) <br> Environmental artists: <br> Andy Goldsworthy (British) <br> Bob Phillips <br> Water <br> Monet Turner Hokusai <br> Industrial Revolution <br> Williams <br> Morris <br> Lowry <br> Street Art <br> American <br> Banksy <br> Jean Basquiet <br> Silhouettes/Light <br> Dan Flavin (USA <br> Kumi Yamashita (Japanese) <br> Kara Walker - historical narratives <br> William Kentridge (South African) - linked to Apartheid <br> Colour mixing <br> Y3-Picasso <br> Y4 - Colour wheel | Space: <br> David A Hardy (British) Lucien Rudaux (French) <br> Robert McCall (American) <br> Futurism <br> Umberto Boccioni (Italy) Giacamo Balla (Italy) <br> Jospeh Stella (American) <br> Capturing conflict <br> Paul Nash (British) (compare to other surrealists below) <br> Surrealism: <br> Joan Miro (Spanish) Rene Magritte (Belgian) <br> Salvador Dali (Spanish) <br> Pop Art <br> Roy Lichtenstein (American) Andy Warhol (American) <br> Eduardo Paolozzi (British sculptor and painter) <br> David Hockney (British Painter, printmaker and <br> photographer) <br> Anatomy <br> Leonardo da Vinci (Italian) Albrecht Durer (German) <br> Andreas Vesalius (Belgian) <br> Cultural tradition <br> Richard Kimbo (African) <br> Forest School - Sculpture <br> Eva Hesse - (USA) <br> North America <br> Ansel Adams (American) <br> Pencil Art <br> Arinze Stanley (Nigerian) <br> CJ Hendry (Australian) <br> Paul Cadden (Scottish) <br> Colour mixing <br> Y5 - Van Gogh <br> Y6 - Paul Klee |

